

- Create word wall as class, students add these words to word bank in their notebooks
- May include scientific terms or words that are important to know within the context of a test question or activity (e.g. compare, contrast, formation)

## Science Notebook Entry Types

H3f

Science notebooks contain information about the students' classroom experiences and are used much as scientists would, before, during, and after all investigations. They are a place where students formulate and record their questions, make predictions, record data, procedures, and results, compose reflections, and communicate findings. Most importantly, notebooks provide a place for students to record new concepts they have learned.

By reviewing hundreds of actual student notebooks, a group of education leaders from Washington State explored how teachers were asking students to record their ideas in their science notebooks. Analysis of the student work revealed eight distinct strategies or "entry types," used most frequently by practicing K12 teachers. This handout describes those eight entry types and offers a rationale for why a teacher might select a given entry type. The companion website – [www.sciencenotebooks.org](http://www.sciencenotebooks.org) - illustrates each entry type with multiple samples of student work stored in a searchable online database. The samples come from students of all grade levels, demographic groups, and geographic regions.

<i>Entry Type</i>	<i>Definition and Purpose</i>
<b>Drawings</b>	<p><u>Definition</u> Student generated drawings of materials, scientific investigation set-up, observations, or concepts. Three common types of drawings used in science notebooks include:</p> <ol style="list-style-type: none"> <li>1. Sketches: Informal pictures of objects or concepts created with little detail.</li> <li>2. Scientific Illustrations: Detailed, accurate, labeled drawings of observations or concepts.</li> <li>3. Technical Drawings: A record of a product in such detail that someone could create the product from the drawings.</li> </ol>
	<p><u>Purpose</u> Students use drawings to make their thinking and observations of concrete or abstract ideas visible. Drawings access diverse learning styles, allow entry to the writing process for special needs students and emergent writers, and assist in vocabulary development (e.g. oral explanations, group discussions, labels).</p>
<b>Tables, Charts, and Graphs</b>	<p><u>Definition</u> Formats for recording and organizing data, results, and observations.</p>
	<p><u>Purpose</u> Students use tables and charts to organize information in a form that is easily read and understood. Recording data in these forms facilitates record keeping. Students use graphs to compare and analyze data, display patterns and trends, and synthesize information to communicate results.</p>
<b>Graphic Organizers</b>	<p><u>Definition</u> Tools that illustrate connections among and between ideas, objects, and information. Examples include, but are not limited to, Venn diagrams, "Box-and-T" charts, and concept maps.</p>

	<p><u>Purpose</u> Graphic organizers help students organize ideas to recognize and to communicate connections and relationships.</p>
<b>Notes and Practice Problems</b>	<p><u>Definition</u> A record of ideas, observations, or descriptions of information from multiple sources, including but not limited to direct instruction, hands-on experiences, videos, readings, research, demonstrations, solving equations, responding to guiding questions, or developing vocabulary. H3g</p>
	<p><u>Purpose</u> Students use notes and practice problems to construct meaning and practice skills for current use and future reference.</p>
<b>Reflective and Analytical Entries</b>	<p><u>Definition</u> A record of a student's <i>own</i> thoughts and ideas, including, but not limited to initial ideas, self-generated questions, reflections, data analysis, reactions, application of knowledge to new situations, and conclusions.</p>
	<p><u>Purpose</u> Students use reflective and analytical entries to think about scientific content from their <i>own</i> perspective, make sense of data, ask questions about their ideas and learning processes, and clarify and revise their thinking.</p>
<b>Inserts</b>	<p><u>Definition</u> Inserts are artifacts placed within a notebook, including, but not limited to photographs, materials (e.g. flower petals, crystals, chromatography results), and supplemental readings (e.g. newspaper clippings).</p>
	<p><u>Purpose</u> Students use inserts to document and to enrich their learning.</p>
<b>Investigation Formats</b>	<p><u>Definition</u> Scaffolds to guide students through a controlled investigation, field investigation, or design process. Examples include, but are not limited to investigation planning sheets or science writing heuristics.</p>
	<p><u>Purpose</u> Students use investigation formats to guide their thinking and writing while they design and conduct investigations. Students also use these formats to reflect on and discuss their findings and ideas.</p>
<b>Writing Frames</b>	<p><u>Definition</u> Writing prompts used to focus a student's thinking. Examples include, but are not limited to, "I smelled...I felt...I observed...", "My results show...", "The variable I will change is...", or "I think that because...".</p>
	<p><u>Purpose</u> Students use frames to organize their ideas, prompt their thinking, and structure their written response. Frames help students become more proficient in scientific writing and less reliant upon the prompts.</p>

## SOME Prompts and Mechanisms for Eliciting Student Thinking

### Prior Knowledge

#### *Prompts*

- I think \_\_\_\_\_ about \_\_\_\_\_'
- This is what I know about \_\_\_\_\_
- What is something you remember about \_\_\_\_\_
- What are some examples of \_\_\_\_\_
- This is like \_\_\_\_\_ because \_\_\_\_\_
- Predict what you think will happen
- How do you think this works?

#### *Mechanisms*

- Discrepant events: what is occurring
- Visuals: what does this remind you of
- Total Physical Response to show what you know
- Write the ideas on post-its; compare with a partner
- Write ideas on whiteboards and share

### Data Collection

#### *Prompts*

- Display data in two ways
- How can you measure \_\_\_\_\_?
- What do you \_\_\_\_\_ (insert senses)
- What are the outliers?
- How could you organize your information so that someone else could understand what you did?
- Compare your information with \_\_\_\_\_ and make adjustments

#### *Mechanisms*

- Real data (e.g. pile pennies)
- Use post its for bar graphs
- Notes on videos or reading
- Use diagrams, drawings, illustrations

### Sense Making

#### *Prompts*

- Explain to your friend
- I noticed
- Compare data
- Share data with another group; look for similarities and differences
- Make an explanation (claim, evidence, reasoning)

- Refer to \_\_\_\_\_ and explain how this experience relates
- What might be the reason for outliers?
- How does what you experienced today relate to the Big Idea concept on the wall?

#### *Mechanisms*

- Use graphic organizer
- Construct and graph and summarize data
- Produce a product (e.g., brochure, letter to governor, poster)
- Create new experiment based on findings
- Use a snowball (students write what they know, toss in air; next student picks it up and adds to the first comment)

### **Metacognition**

#### *Prompts*

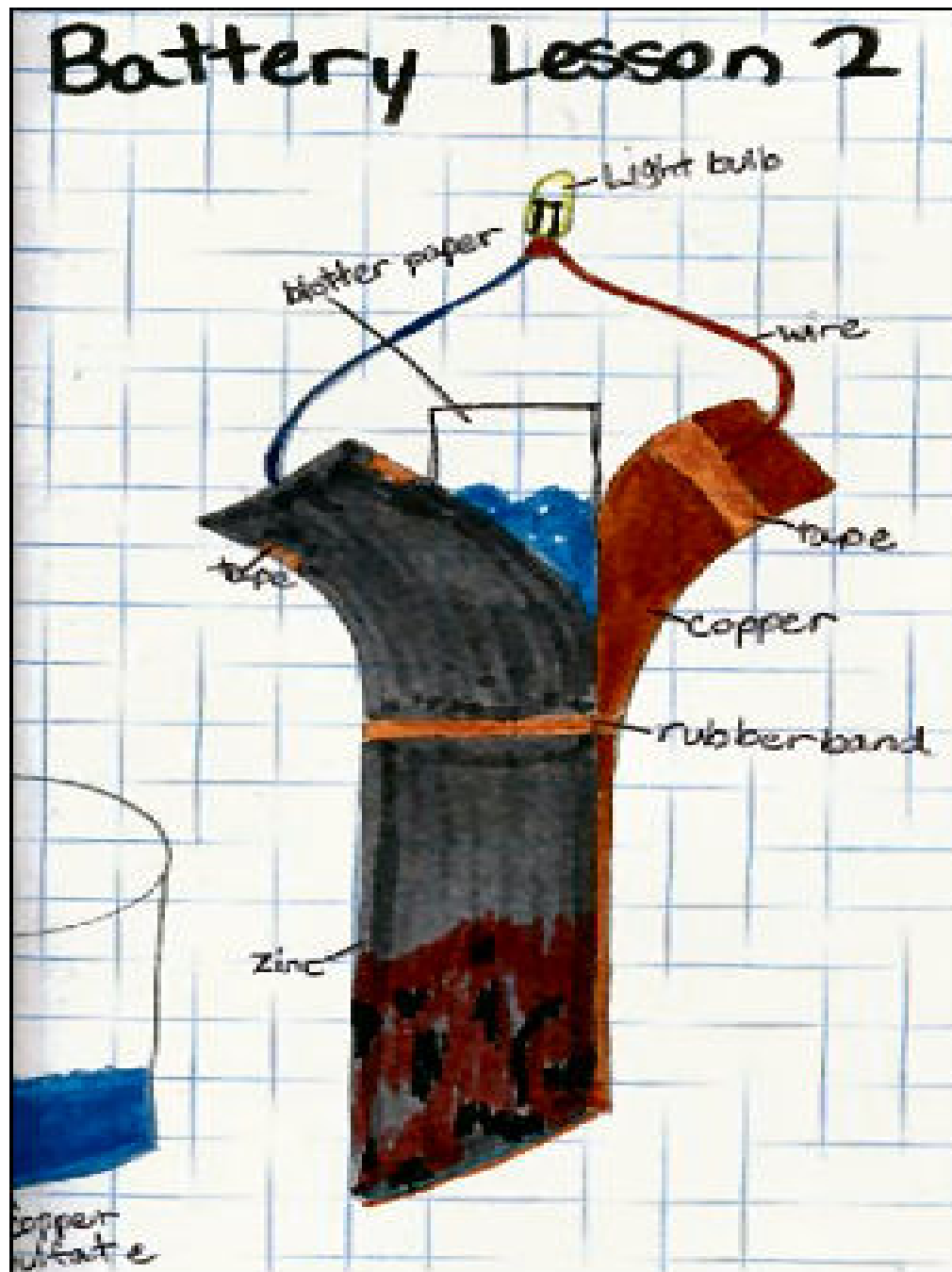
- Before I thought\_\_\_\_\_ Now I know\_\_\_\_\_
- Choose the task that is easier/more difficult for you and explain why
- I know this for sure\_\_\_\_\_ I am not sure about\_\_\_\_\_
- What would you change and why?
- Where in the process did you struggle? Why?
- What amazed you? Why
- I wonder\_\_\_\_\_
- How do I know this?
- What is one thing you still have a question about?

#### *Mechanisms*

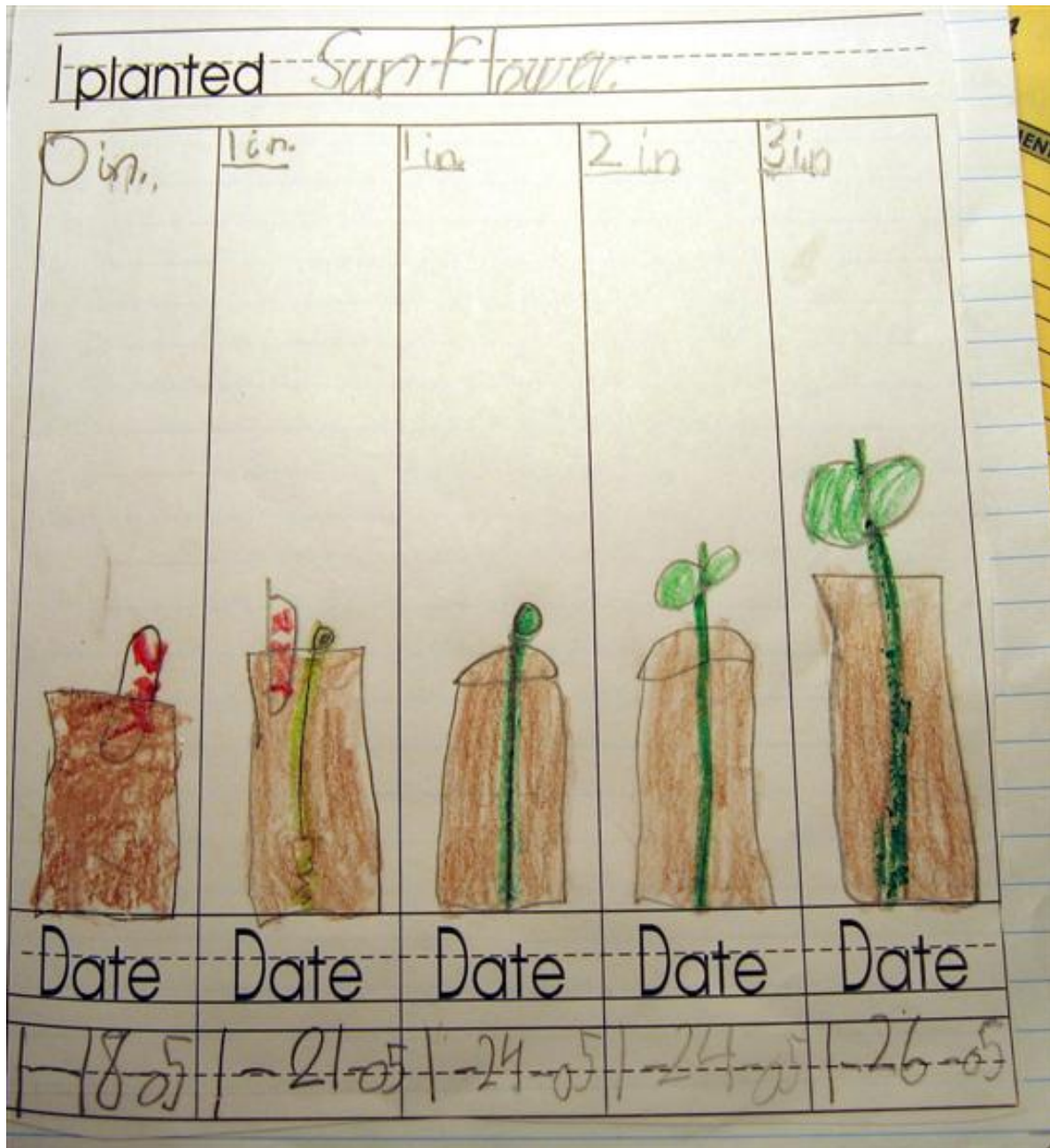
- Post Card to self with metacognitive prompts/answers
- Explain phenomenon to a younger student
- Reflection in notebook

H3h

H4a



Drawings



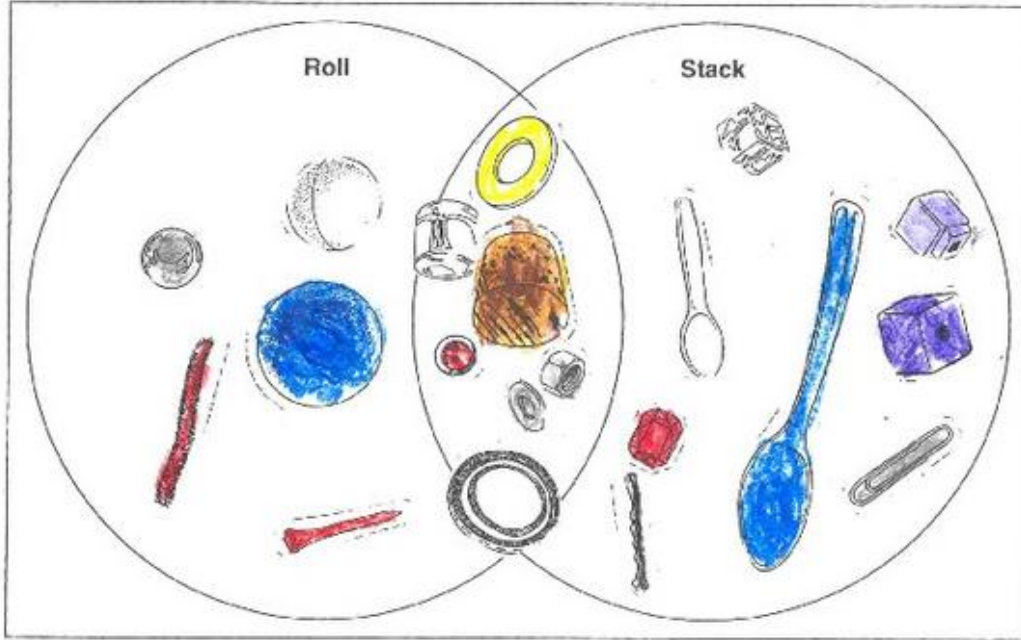
H4b

Tables, Charts, and Graphs

Name: Cameron

Date: 1-19-06

Rolling and Stacking Solids



SIC / Solids and Liquids

H4c

Graphic Organizers

## Micro-Life Video

Objective: Gather Information About Infectious Diseases

1. The tower has 35,000 lightbulbs.
2. President McKinley gets shot by an assassin.
3. The president's operation started at 5:29.
4. The president died 8 days later because of an infection in his wound.
5. In 1900, the era of scientific medicine was only beginning.
6. Germs cause disease.
7. Scientists don't know how to destroy germs.
8. All immigrants must be inspected for illness before they enter the U.S.
9. Even after 500 years, there is still no cure for The Plague.
10. The plague is thought to be spread by dirt.
11. March 6, 1900 was the Chinese year of the Rat.
12. No one knows how many plague victims there really are.
13. In 1906 a devastating earthquake shakes San Francisco.
14. Rats transmit the Plague.
15. Fleas carried the Plague.



## Lesson 7 wrap up

10-4-05

In this lesson I corrected my misconception that batteries arranged in parallel formation would provide more electrical <sup>ent</sup> to different objects.

Actually, series provides more current, and parallel provides more volts. That basically means that if the batteries are arranged in series the motor can lift more washers, but the batteries will burn out faster.

## EXPERIMENTAL DESIGN PLANNING SHEET

The **question** we are investigating is:

How does the sun's shadow change every half hour?

Our **prediction** is:

The shadow will move East to west as time passes.

The **materials** we will use are (include measuring tool):

gnoman  
Paper  
pencil  
compass



The step-by-step **procedure** is:

1. Put a crayon in to a lump of clay.
2. Gather materials.
3. Draw X in center bottom of paper.
4. Go outside on a sunny morning.
5. Put paper on flat surface, facing north.
6. Use paper to position paper facing north.
7. Position gnomon on X.
8. Trace the gnomon's shadow and label with time.

The **changed variable** is: (manipulated variable):

every 1/2 hour

The **measured variable** is: (what we are measuring):

where  
The shadow is

These are the **controlled variables**: (things kept the same):

faced paper north  
the gnomon on the X

(38)

Lesson 9 • Designing a building a Vehicle with a sail. 500

Materials:

1. LRB

2. bucket of K'nex, goggles, rubberband set

3. standard vehicle

4. teplate, ruler, color pencils

5. student self assessment "A"

① SLOWER

FASTER

• friction (on the axle)

• loss of force (rubberband

energy used up)

• less force (fewer

turns of rubberband

or fewer weights

• heavier load

• more force (extra weight)

• more turns of rubberband

• no load or less load

• no friction on ground

wheels

m. 1m. 1m. 1m. 1m. 1m. 1m. 1m.

② If I added a sail to my vehicle the motion would be slow if the wind was blowing against it because that would hit the sail and slow it down but if it was blowing behind the sail it would hit the sail and push it forward.

Investigation Formats

H4g

H4h

## Writing Frames

### The Oak and the Cactus

The oak and the cactus are the same because they both are homes to animals.

On addition they both grow from a seed.

They are different because the oak has a acorn as a seed and the cactus has black seeds.

Also the oak has leaves but the cactus does not. Whereas they both have protection.